

# ECS455: Chapter 5

## OFDM

### 5.3 Implementation: DFT and FFT

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# Discrete Fourier Transform (DFT)

Transmitter produces

$$s(t) = \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} S_k \exp\left(j \frac{2\pi kt}{T_s}\right), \quad 0 \leq t \leq T_s$$

Sample the signal in time domain every  $T_s/N$  gives

$$\begin{aligned} s[n] &= s\left(n \frac{T_s}{N}\right) = \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} S_k \exp\left(j \frac{2\pi k}{T_s} n \frac{T_s}{N}\right) \\ &= \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} S_k \exp\left(j \frac{2\pi kn}{N}\right) = \sqrt{N} \text{IDFT}\{S\}[n] \end{aligned}$$

We can implement OFDM in the discrete domain!

# Discrete Fourier Transform (DFT)

In DFT, we work with  $N$ -point signal (finite-length sequence of length  $N$ ) in both time and frequency domain. To simplify the definition we define

$$\psi_N = e^{j\frac{2\pi}{N}}$$

and the DFT matrix  $Q = \Psi_N$  whose element on the  $p$ th row and  $q$ th column is given by  $\psi_N^{-(p-1)(q-1)}$ :

The “-1” are there because we start from row 1 and column 1.

$$\Psi_N = \begin{bmatrix} 1 & 1 & 1 & \cdots & 1 \\ 1 & \psi_N^{-1} & \psi_N^{-2} & \cdots & \psi_N^{-(N-1)} \\ 1 & \psi_N^{-2} & \psi_N^{-4} & \cdots & \psi_N^{-2(N-1)} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \psi_N^{-(N-1)} & \psi_N^{-2(N-1)} & \cdots & \psi_N^{-(N-1)(N-1)} \end{bmatrix}$$

Key Property:

$$\Psi_N^{-1} = \frac{1}{N} \Psi_N^* \cdot \text{Equivalently, } \Psi_N^{-1} \Psi_N = I_N.$$

$$\frac{1}{\sqrt{N}} \Psi_N \text{ is a unitary matrix}$$

# DFT

**Definition 5.3.** The  $N$ -point DFT of an  $N$ -point signal (column vector)  $x$  is given by

$$X[k] = \sum_{n=0}^{N-1} x[n] e^{-jnk\frac{2\pi}{N}} = \sum_{n=0}^{N-1} x[n] \psi_N^{-nk} ; 0 \leq k < N.$$

The inverse DFT is given by

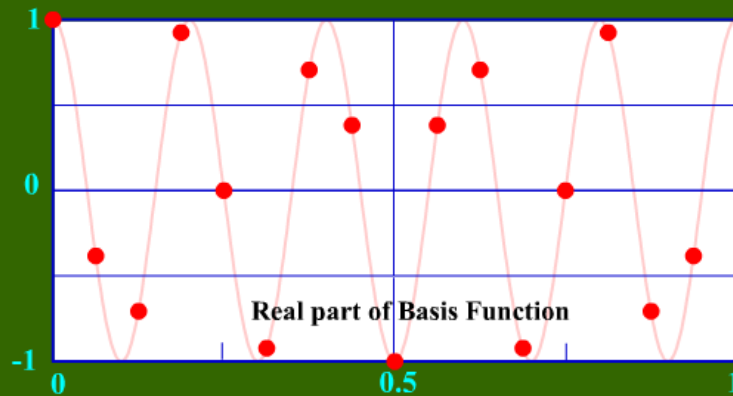
$$x[n] = \frac{1}{N} \sum_{k=0}^{N-1} X[k] \psi_N^{nk} \xleftrightarrow[\text{DFT}^{-1}]{\text{DFT}} X[k] = \sum_{n=0}^{N-1} x[n] \psi_N^{-nk}$$

In matrix form,

$$X = \frac{1}{N} \Psi_N^* x \xleftrightarrow[\text{DFT}^{-1}]{\text{DFT}} X = \Psi_N \times x.$$

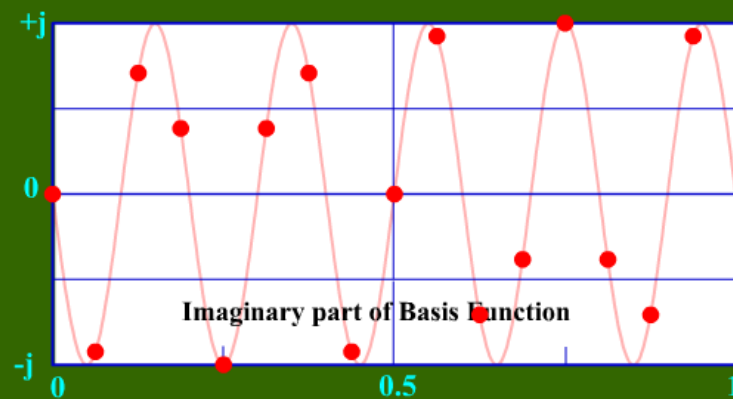
# DFT: Example

## Digitized Basis Functions for a 16 point DFT



16 samples of  
real part of  
basis function  
for 16 pt. DFT

**$\cos(2\pi * 5n/16)$**



16 samples of  
imag. part of  
basis function  
for 16 pt. DFT

**$-j * \sin(2\pi * 5n/16)$**

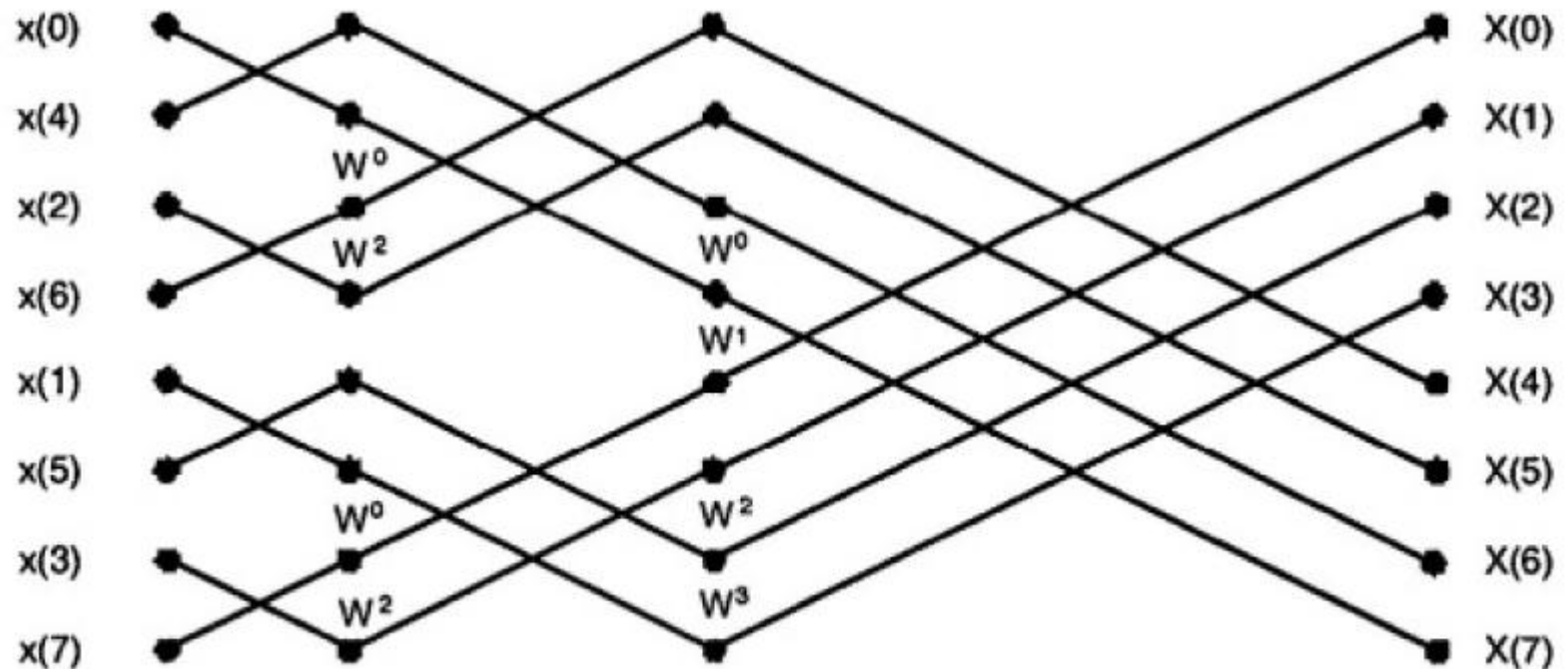
**Pick one of the 16 basis functions**

- $e^{-j2\pi * 0n/16}$
- $e^{-j2\pi * 1n/16}$        $e^{-j2\pi * 15n/16}$
- $e^{-j2\pi * 2n/16}$        $e^{-j2\pi * 14n/16}$
- $e^{-j2\pi * 3n/16}$        $e^{-j2\pi * 13n/16}$
- $e^{-j2\pi * 4n/16}$        $e^{-j2\pi * 12n/16}$
- $e^{-j2\pi * 5n/16}$**        $e^{-j2\pi * 11n/16}$
- $e^{-j2\pi * 6n/16}$        $e^{-j2\pi * 10n/16}$
- $e^{-j2\pi * 7n/16}$        $e^{-j2\pi * 9n/16}$
- $e^{-j2\pi * 8n/16}$

# DTFT to DFT

- Start with a sequence in discrete time  $x[n]$ .
- Z-transform:  $X(z) = \sum_n x[n]z^{-n}$
- Discrete-Time Fourier Transform:  $X(e^{j\omega}) = \sum_n x[n]e^{-j\omega n}$
- $N$  points in time domain:  $X(e^{j\omega}) = \sum_{n=0}^{N-1} x[n]e^{-j\omega n}$
- DFT:  $X_k = X(e^{j\omega}) \Big|_{\omega=\omega_k=\frac{k}{N}2\pi} = \sum_{n=0}^{N-1} x[n]e^{-j\frac{2\pi}{N}kn}$

# Efficient Implementation: (I)FFT



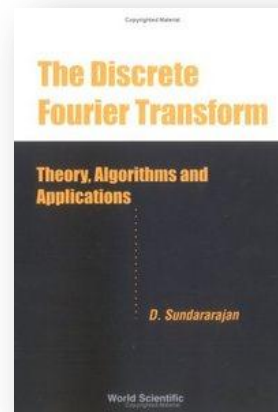
[Bahai, 2002, Fig. 2.9]

An  $N$ -point FFT requires only on the order of  $N \log N$  multiplications, rather than  $N^2$  as in a straightforward computation.

# FFT

- The history of the FFT is complicated.
- As with many discoveries and inventions, it arrived before the (computer) world was ready for it.
- Usually done with  $N$  a power of two.
  - Very efficient in terms of computing time
  - Ideally suited to the binary arithmetic of digital computers.
  - Ex: From the implementation point of view it is better to have, for example, a FFT size of 1024 even if only 600 outputs are used than try to have another length for FFT between 600 and 1024.

References: E. Oran Brigham, *The Fast Fourier Transform*, Prentice-Hall, 1974.

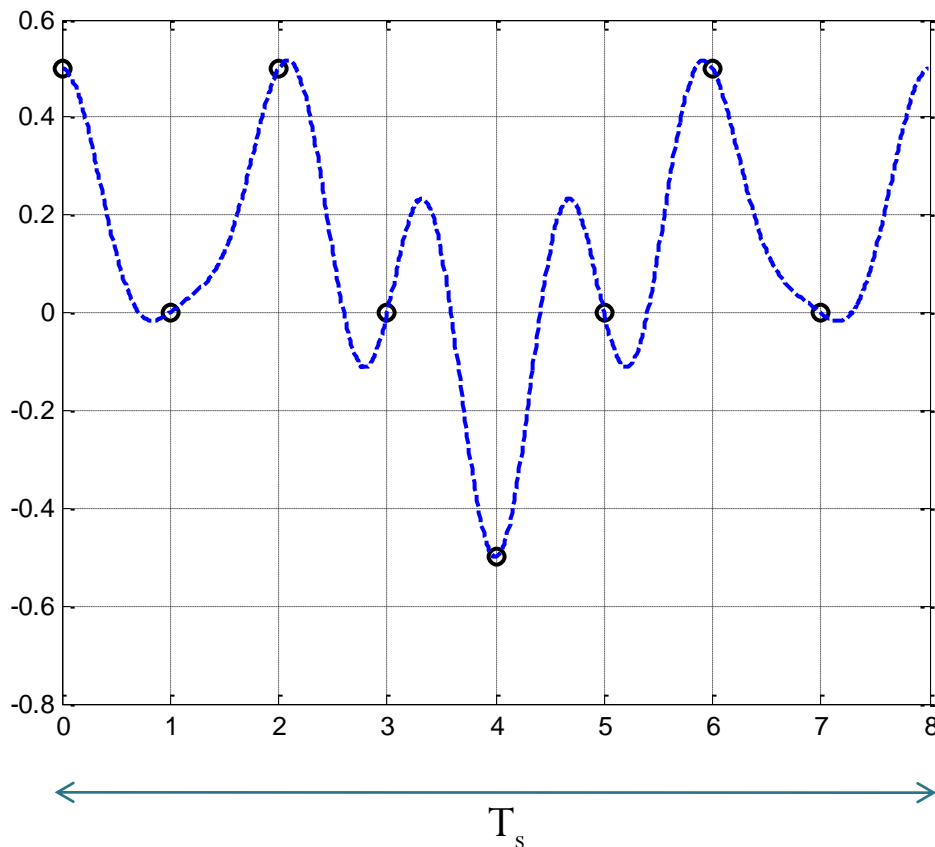




# DFT Samples

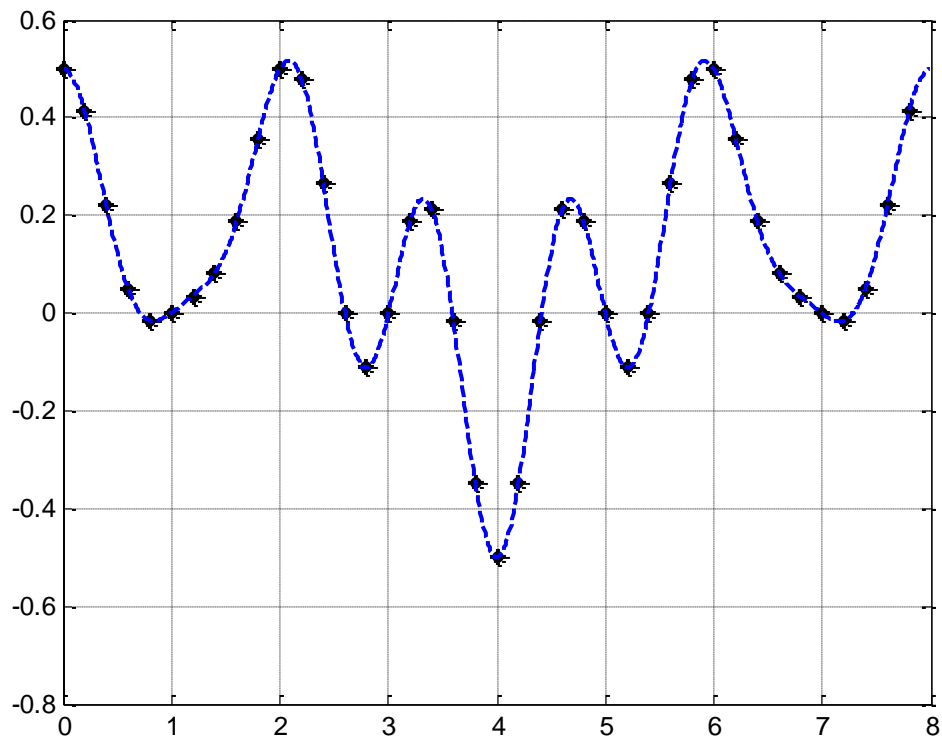
$$s(t) = \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} S_k \exp\left(j \frac{2\pi kt}{T_s}\right), \quad 0 \leq t \leq T_s$$

- Here are the points  $s[n]$  on the continuous-time version  $s(t)$ :



$$\begin{aligned} s[n] &= s\left(n \frac{T_s}{N}\right) \\ &= \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} S_k \exp\left(j \frac{2\pi kn}{N}\right) \\ &= \sqrt{N} \text{IDFT}\{S\}[n] \\ &0 \leq n < N \end{aligned}$$

# Oversampling



# Oversampling (2)

- Increase the number of sample points from  $N$  to  $LN$  on the interval  $[0, T_s]$ .
- $L$  is called the **over-sampling factor**.

$$\begin{array}{ccc}
 \boxed{s[n] = s\left(n \frac{T_s}{N}\right)} & \rightarrow & \boxed{s^{(L)}[n] = s\left(n \frac{T_s}{LN}\right)} \\
 0 \leq n < N & & 0 \leq n < LN
 \end{array}$$

$$\begin{aligned}
 s^{(L)}[n] &= \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} S_k \exp\left(j \frac{2\pi k}{T_s} n \frac{T_s}{LN}\right) = \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} S_k \exp\left(j \frac{2\pi kn}{LN}\right) \\
 &= \frac{1}{\sqrt{N}} LN \left( \frac{1}{LN} \sum_{k=0}^{N-1} S_k \exp\left(j \frac{2\pi kn}{LN}\right) \right) \\
 &= L\sqrt{N} \left( \frac{1}{LN} \left( \sum_{k=0}^{N-1} S_k \exp\left(j \frac{2\pi kn}{LN}\right) + \sum_{k=N}^{NL-1} 0 \exp\left(j \frac{2\pi kn}{LN}\right) \right) \right) \\
 &= L\sqrt{N} \left( \frac{1}{LN} \sum_{k=0}^{NL-1} \tilde{S}_k \exp\left(j \frac{2\pi kn}{LN}\right) \right) = L\sqrt{N} \text{IDFT}\{\tilde{S}\}[n]
 \end{aligned}$$

Zero padding:

$$\tilde{S}_k = \begin{cases} S_k, & 0 \leq k < N \\ 0, & N \leq k < LN \end{cases}$$

# Oversampling: Summary

$N$  points

$$s[n] = s\left(n \frac{T_s}{N}\right) = \sqrt{N} \text{IDFT}\{S\}[n]$$
$$0 \leq n < N$$

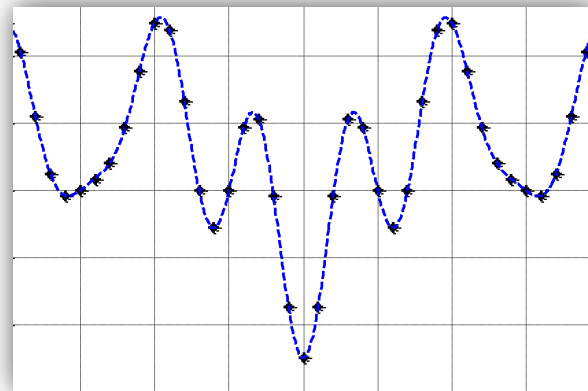
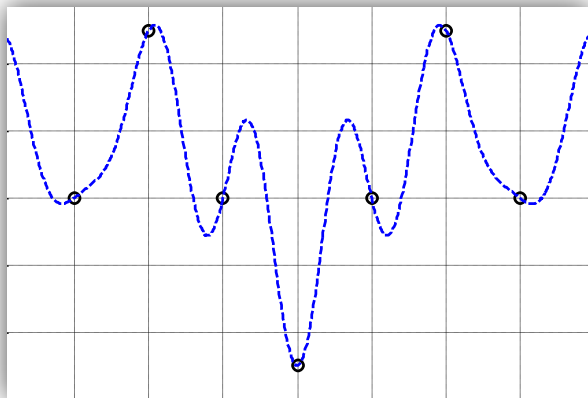


$LN$  points

$$s^{(L)}[n] = s\left(n \frac{T_s}{LN}\right) = L\sqrt{N} \text{IDFT}\{\tilde{S}\}[n]$$
$$0 \leq n < LN$$

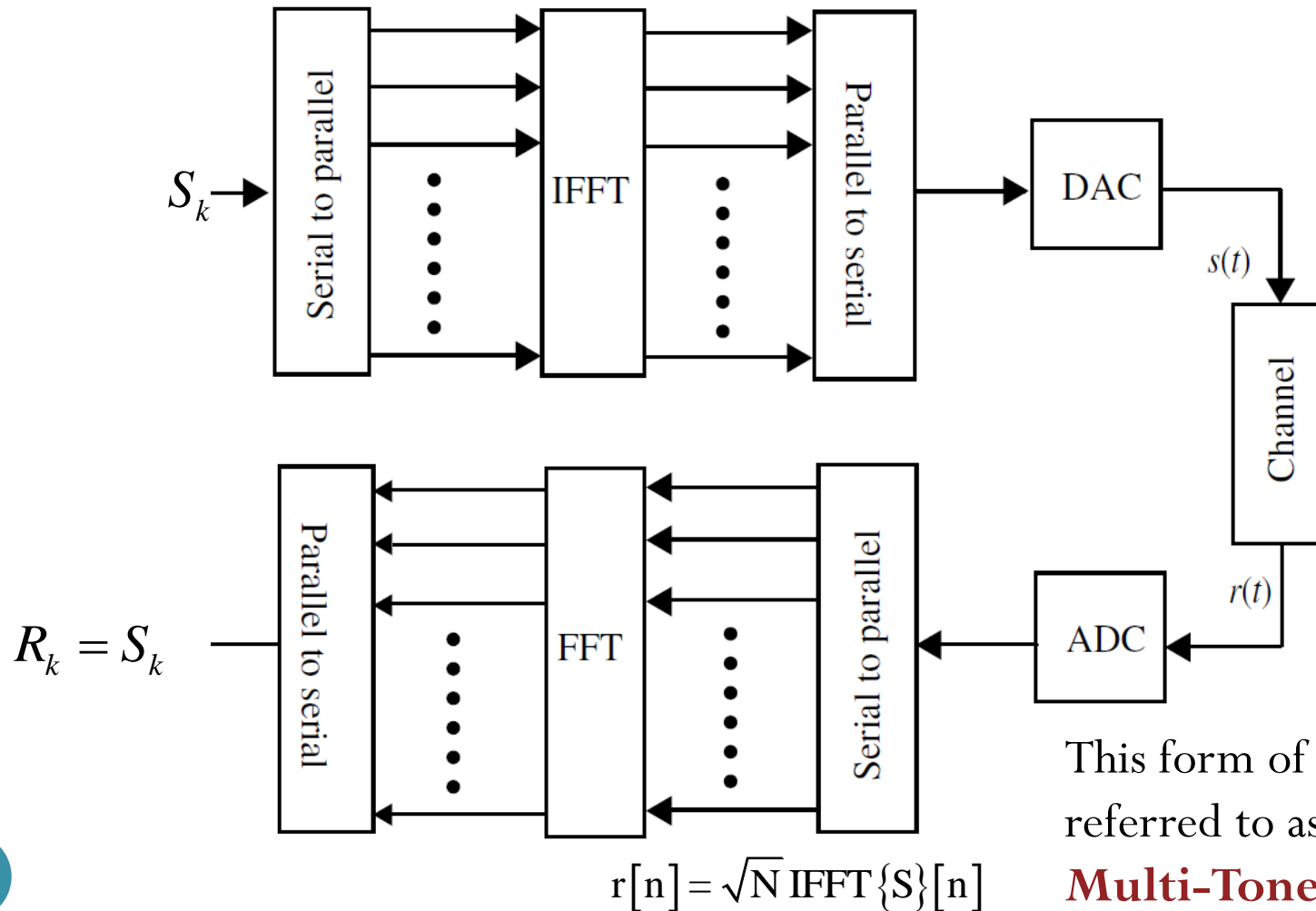
Zero padding:

$$\tilde{S}_k = \begin{cases} S_k, & 0 \leq k < N \\ 0, & N \leq k < LN \end{cases}$$



# OFDM implementation by IFFT/FFT

$$s^{(L)}[n] = s\left(n \frac{T_s}{LN}\right) = L\sqrt{N} \text{IFFT}^{(L)}\{\tilde{S}\}[n]$$



This form of OFDM is often referred to as **Discrete Multi-Tone (DMT)**.

# OFDM with Memoryless Channel

$$h(t) = \beta\delta(t)$$

[should be  $h(t) = \beta\delta(t - \tau)$ ]

$$r(t) = h(t) * s(t) + w(t) = \beta s(t) + w(t)$$

Additive white Gaussian noise

Sample every  $T_s/N$

$$r[n] = \beta s[n] + w[n]$$

$$s[n] = \sqrt{N} \text{IFFT}\{S\}[n]$$

FFT

$$R_k = \frac{1}{\sqrt{N}} \text{FFT}\{y\}[n] = \beta S_k + \frac{1}{\sqrt{N}} W_k$$

Sub-channel are independent.

(No ICI)

# Channel with Finite Memory

Discrete time baseband model:

$$y[n] = \{h * s\}[n] + w[n] = \sum_{m=0}^{\nu} h[m]s[n-m] + w[n]$$

[Tse Viswanath, 2005, Sec. 2.2.3]

where  $h[n] = 0$  for  $n < 0$  and  $n > \nu$

$$w[n] \stackrel{i.i.d.}{\sim} \mathcal{CN}(0, N_0)$$

We will assume that  $\nu \ll N$

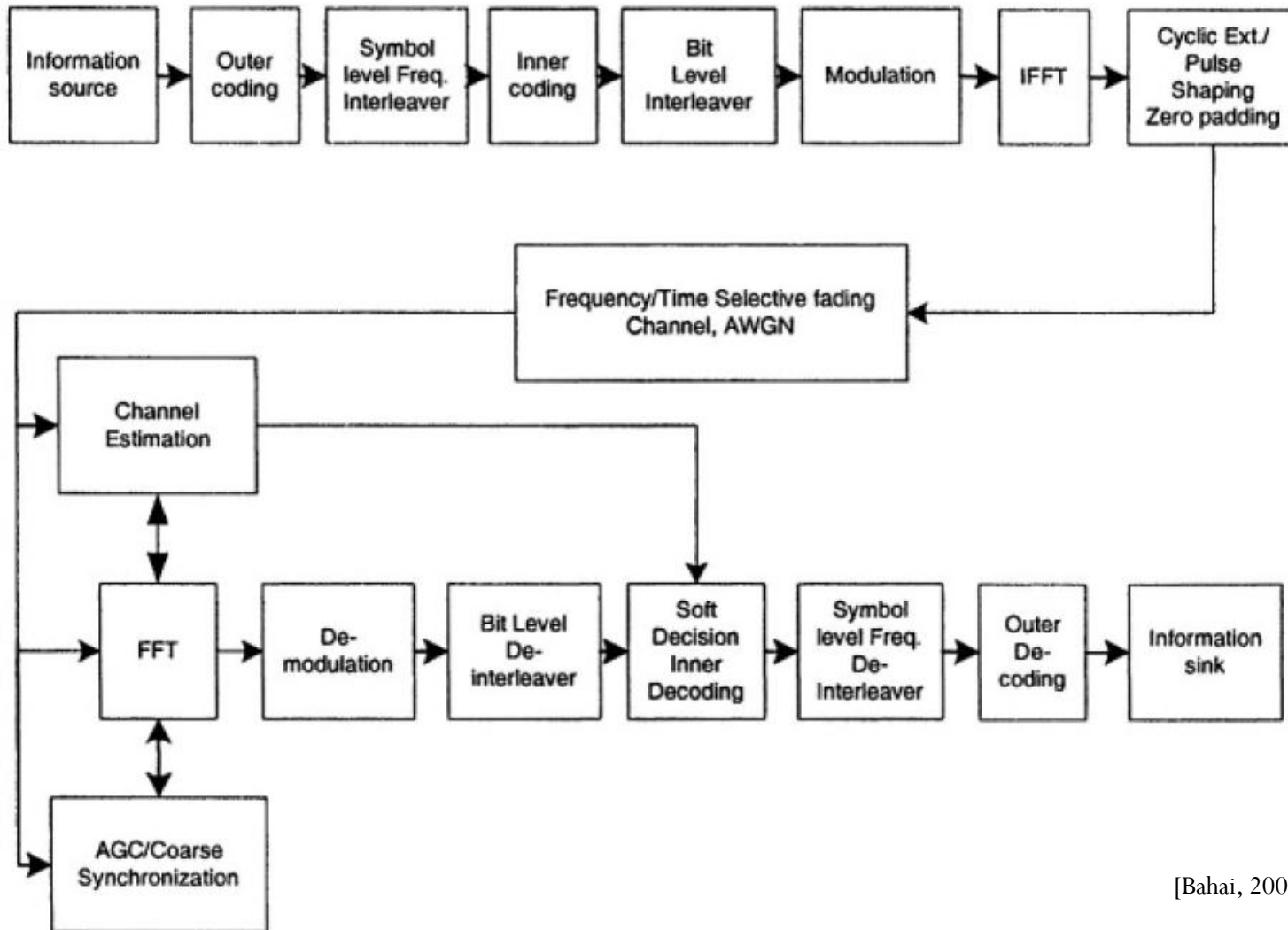
Remarks:

$Z = X + jY$  is a **complex Gaussian** if  $X$  and  $Y$  are jointly Gaussian.

If  $X, Y$  is i.i.d.  $\mathcal{N}(0, \sigma^2)$ , then  $Z = X + iY \sim \mathcal{CN}(0, \sigma_Z^2)$  where  $\sigma_Z^2 = 2\sigma^2$  with

$$f_Z(z) = f_{X,Y}(\operatorname{Re}\{z\}, \operatorname{Im}\{z\}) = \frac{1}{\pi\sigma_Z^2} e^{-\frac{|z|^2}{\sigma_Z^2}}.$$

# OFDM Architecture



[Bahai, 2002, Fig 1.11]